

Since the mid-1990s, MCMC has become the workhorse of Bayesian statistics and statistical computation in many other disciplines including physics and biology. The *Handbook of Markov Chain Monte Carlo* (Brooks *et al.*, 2011) covers many aspects of this literature. The BUGS package (Gilks *et al.*, 1994) was an early and influential system for Bayes net modeling and inference using Gibbs sampling. STAN (named after Stanislaw Ulam, an originator of Monte Carlo methods in physics) is a more recent system that uses Hamiltonian Monte Carlo inference (Carpenter *et al.*, 2017).

There are two very important families of approximation methods that we did not cover in the chapter. The first is the family of **variational approximation** methods, which can be used to simplify complex calculations of all kinds. The basic idea is to propose a reduced version of the original problem that is simple to work with, but that resembles the original problem as closely as possible. The reduced problem is described by some **variational parameters** λ that are adjusted to minimize a distance function D between the original and the reduced problem, often by solving the system of equations $\partial D / \partial \lambda = 0$. In many cases, strict upper and lower bounds can be obtained. Variational methods have long been used in statistics (Rustagi, 1976). In statistical physics, the **mean-field** method is a particular variational approximation in which the individual variables making up the model are assumed to be completely independent.

This idea was applied to solve large undirected Markov networks (Peterson and Anderson, 1987; Parisi, 1988). Saul *et al.* (1996) developed the mathematical foundations for applying variational methods to Bayesian networks and obtained accurate lower-bound approximations for sigmoid networks with the use of mean-field methods. Jaakkola and Jordan (1996) extended the methodology to obtain both lower and upper bounds. Since these early papers, variational methods have been applied to many specific families of models. The remarkable paper by Wainwright and Jordan (2008) provides a unifying theoretical analysis of the literature on variational methods.

A second important family of approximation algorithms is based on Pearl's polytree message-passing algorithm (1982a). This algorithm can be applied to general "loopy" networks, as suggested by Pearl (1988). The results might be incorrect, or the algorithm might fail to terminate, but in many cases, the values obtained are close to the true values. Little attention was paid to this so-called **loopy belief propagation** approach until McEliece *et al.* (1998) observed that it is exactly the computation performed by the **turbo decoding** algorithm (Berrou *et al.*, 1993), which provided a major breakthrough in the design of efficient error-correcting codes.

The implication of these observations is if loopy BP is both fast and accurate on the very large and very highly connected networks used for decoding, it might therefore be useful more generally. Theoretical support for these findings, including convergence proofs for some special cases, was provided by Weiss (2000b), Weiss and Freeman (2001) and Yedidia *et al.* (2005), drawing on connections to ideas from statistical physics.

Theories of causal inference going beyond randomized controlled trials were proposed by Rubin (1974) and Robins (1986), but these ideas remained both obscure and controversial until Judea Pearl developed and presented a fully articulated theory of causality based on causal networks (Pearl, 2000). Peters *et al.* (2017) further develop the theory, with an emphasis on learning. A more recent work, *The Book of Why* (Pearl and McKenzie, 2018), provides a less mathematical but more readable and wide-ranging introduction.